

Dynamic Proxies in Java

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History of Dynamic Proxies

- RMI used to need a separate compile step
 - Tool "rmic" still found in JDK/bin directory
 - Creates *stubs* and *skeletons* to manage remote method calls
- Java 1.3 released in May 2000
 - First version with dynamic proxies
 - InvocationHandler to service *all* methods on proxy
 - Not necessary to use "rmic" or similar tools for deployment
 - Made it possible to build flexible, dynamic systems

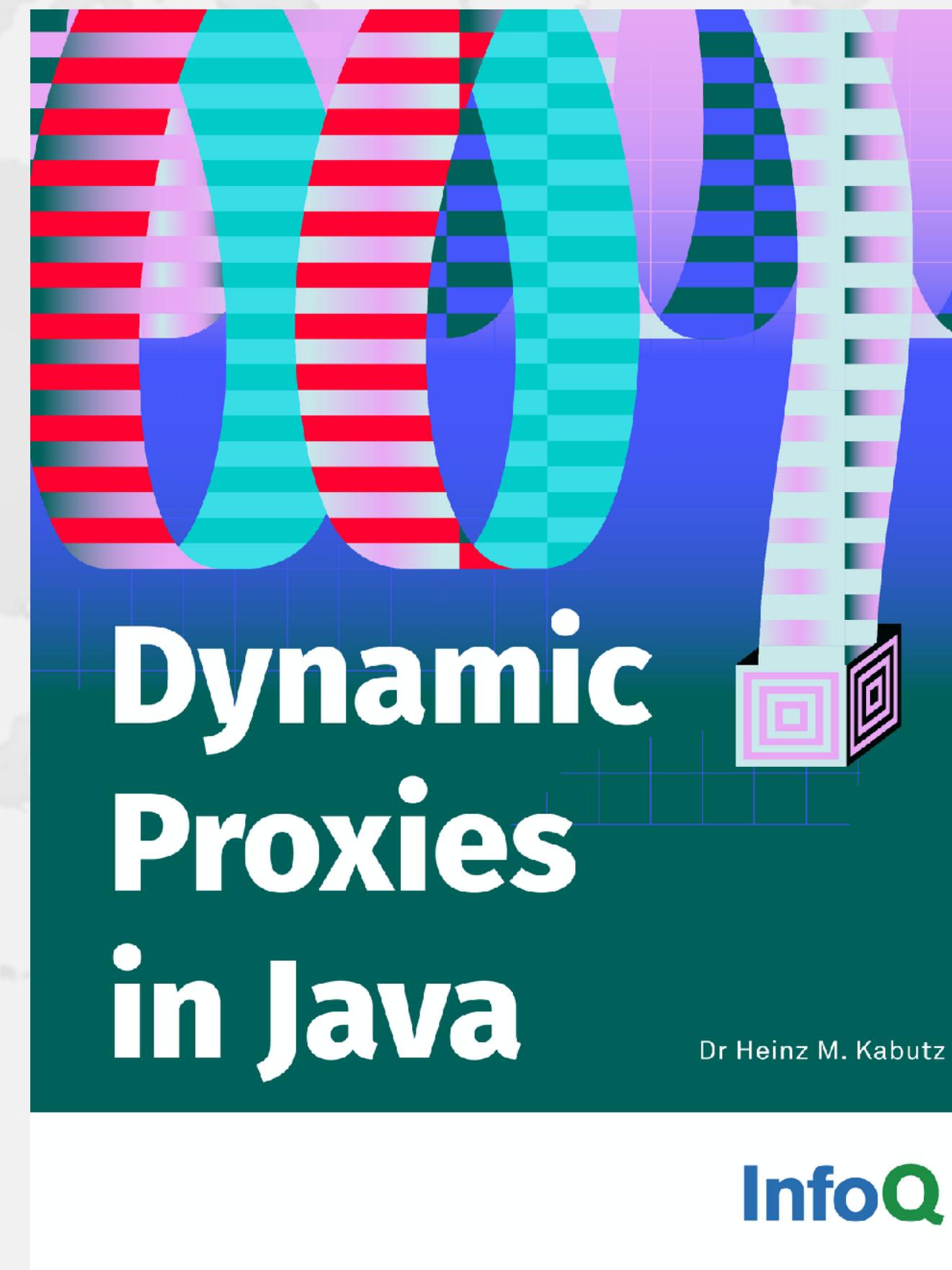
Big Win

- **Don't Repeat Yourself (DRY) at its best**
 - Write a single `InvocationHandler` implementation
 - Reuse for hundreds of classes
- **600,000 code statements replaced by dynamic proxy**
 - Code had been generated, but was maintained by hand
 - Dynamic proxy easier to maintain
 - Less code

Infrastructure Code

- **Dynamic proxies in tools and frameworks**
 - Spring
 - Annotations
 - Dependency injection
 - Hibernate
 - Gradle

Dynamic Proxies in Java



- Free download from
 - www.infoq.com/minibooks/java-dynamic-proxies

1: Handcrafted Proxies



Handcrafted Proxies

- First the pedestrian way of IDE code generation
 - And then in next section will use *dynamic proxies* instead

Virtual Proxy



Virtual Proxy

- Delays expensive object creation
 - placeholder object creates costly object on demand

CustomMap Interface

- Reduced version of the Map interface

```
public interface CustomMap<K, V> {  
    int size();  
    V get(Object key);  
    V put(K key, V value);  
    V remove(Object key);  
    void clear();  
    void forEach(BiConsumer<? super K, ? super V> action);  
}
```

CustomHashMap Implementation

- Delegates methods to a `java.util.HashMap`
 - Repetitive and error prone

```
public class CustomHashMap<K, V>
    implements CustomMap<K, V> {
    private final Map<K, V> map = new HashMap<>();
    public CustomHashMap() {
        System.out.println("CustomHashMap constructed");
    }
    public int size() {
        return map.size();
    }
    public V get(Object key) {
        return map.get(key);
    }
    public V put(K key, V value) {
        return map.put(key, value);
    }
}
```

Dynamic Proxies in Java

```
public V remove(Object key) {  
    return map.remove(key);  
}  
public void clear() {  
    map.clear();  
}  
public void forEach(  
    BiConsumer<? super K, ? super V> action) {  
    map.forEach(action);  
}  
public String toString() {  
    return map.toString();  
}  
}
```

VirtualCustomMap Virtual Proxy

- Has a reference to a Supplier for CustomMap
 - Is created in the getRealMap() method

```
public class VirtualCustomMap<K, V>
    implements CustomMap<K, V> {
    private final Supplier<CustomMap<K, V>> mapSupplier;
    private CustomMap<K, V> realMap;

    public VirtualCustomMap(
        Supplier<CustomMap<K, V>> mapSupplier) {
        this.mapSupplier = mapSupplier;
    }

    private CustomMap<K, V> getRealMap() {
        if (realMap == null) realMap = mapSupplier.get();
        return realMap;
    }
}
```

Dynamic Proxies in Java

```
public int size() {
    return getRealMap().size();
}
public V get(Object key) {
    return getRealMap().get(key);
}
public V put(K key, V value) {
    return getRealMap().put(key, value);
}
public V remove(Object key) {
    return getRealMap().remove(key);
}
public void clear() {
    getRealMap().clear();
}
public void forEach(
    BiConsumer<? super K, ? super V> action) {
    getRealMap().forEach(action);
}
```

Using VirtualCustomMap

- CustomHashMap made when method called
 - Does not matter which method we call first

```
CustomMap<String, Integer> map =  
    new VirtualCustomMap<>(CustomHashMap::new);  
System.out.println("Virtual Map created");  
map.put("one", 1);  
map.put("life", 42);  
System.out.println("get(\"life\") = " + map.get("life"));  
System.out.println("size() = " + map.size());  
System.out.println("clearing map");  
map.clear();  
System.out.println("size() = " + map.size());
```

```
Virtual Map created  
CustomHashMap constructed  
get("life") = 42  
size() = 2  
clearing map  
size() = 0
```

2: Dynamic Proxy



2: Dynamic Proxy

- **Avoid copy and paste programming**
 - A bug needs to be fixed everywhere
- **Better is static or dynamic code generation**

Proxy.newProxyInstance()



Proxy.newProxyInstance()

- Takes three parameters
 - ClassLoader where the new proxy class is loaded
 - Class<?>[] contains all interfaces our proxy must implement
 - InvocationHandler is called when a proxy method is invoked

InvocationHandler

- Invoked when **any** method is called on proxy

```
public interface InvocationHandler {  
    Object invoke(Object proxy, Method method,  
                  Object[] args) throws Throwable;  
}
```

- proxy the dynamic proxy class that is calling invoke()
- method is a `java.lang.reflect.Method`
 - Either interface method or `equals()`, `hashCode()`, or `toString()`
- args parameters passed into the method
 - null when method has no parameters

LoggingInvocationHandler



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LoggingInvocationHandler

- We will log all method calls
 - Optionally measuring how long they take
- The constructor parameters are
 - Logger log a java.util.Logger to log to
 - Object obj the object that we want to delegate the calls to
 - Must implement the same interfaces as the proxy

```
public final class LoggingInvocationHandler implements InvocationHandler {  
    private final Logger log;  
    private final Object obj;  
    public LoggingInvocationHandler(Logger log, Object obj) {  
        this.log = log;  
        this.obj = obj;  
    }
```

invoke() Method for Logging

```
public Object invoke(  
    Object proxy, Method method, Object[] args)  
throws Throwable {  
    log.info(() -> "Entering " + toString(method, args));  
    // optimization – nanoTime() is expensive native call  
    final boolean logFine = log.isLoggable(Level.FINE);  
    long start = logFine ? System.nanoTime() : 0;  
    try {  
        return method.invoke(obj, args);  
    } finally {  
        long nanos = logFine ? System.nanoTime() - start:0;  
        log.info(() -> "Exiting " + toString(method, args));  
        if (logFine) log.fine(() -> "Time " + nanos + "ns");  
    }  
}
```

toString() Prints Methods with Args

```
private String toString(Method method,
                      Object[] args) {
    return String.format("%s.%s(%s)",
        method.getDeclaringClass().getCanonicalName(),
        method.getName(),
        args == null ? "" :
            Stream.of(args).map(String::valueOf)
                .collect(Collectors.joining(", ")));
}
```

Demo of LoggingInvocationHandler

```
@SuppressWarnings("unchecked")
var map = (Map<String, Integer>)
    Proxy.newProxyInstance(Map.class.getClassLoader(),
        new Class<?>[] { Map.class },
        new LoggingInvocationHandler(
            Logger.getGlobal(), new ConcurrentHashMap<>()));
map.put("one", 1);
map.put("two", 2);
System.out.println(map);
map.clear();
```

```
Jan 24, 2020 7:32:20 AM
eu.javaspecialists.books.dynamicproxies.ch03.logging.LoggingInvocationHandler invoke
INFO: Entering java.util.Map.put(one, 1)
Jan 24, 2020 7:32:21 AM
eu.javaspecialists.books.dynamicproxies.ch03.logging.LoggingInvocationHandler invoke
INFO: Exiting java.util.Map.put(one, 1)
Jan 24, 2020 7:32:21 AM
eu.javaspecialists.books.dynamicproxies.ch03.logging.LoggingInvocationHandler invoke
FINE: Time 61622ns
```

Dissecting a Dynamic Proxy



Dissecting a Dynamic Proxy

- We will start with a simple interface

```
public interface ISODateParser {  
    LocalDate parse(String date) throws ParseException;  
}
```

Dynamic Proxy Class Name

- Dynamic proxy with empty InvocationHandler

```
System.out.println(  
    Proxy.newProxyInstance(  
        ISODateParser.class.getClassLoader(),  
        new Class<?>[] { ISODateParser.class },  
        (proxy, method, arguments) -> null  
    ).getClass()  
) ;
```

class com.sun.proxy.\$Proxy0

Decompiling \$Proxy0

- We can dump generated proxy classes
 - Java 9+:
-Djdk.proxy.ProxyGenerator.saveGeneratedFiles=true
 - Earlier versions:
-Dsun.misc.ProxyGenerator.saveGeneratedFiles=true
- And then decompile with a tool like CFR
 - <https://www.benf.org/other/cfr>

Dynamic Proxies in Java

```
public final class $Proxy0 extends Proxy
    implements ISODateParser {
    private static Method m0, m1, m2, m3;
    static {
        try {
            m0 = Object.class.getMethod("hashCode");
            m1 = Object.class.getMethod("equals", Object.class);
            m2 = Object.class.getMethod("toString");
            m3 = ISODateParser.class.getMethod("parse", String.class);
        } catch (NoSuchMethodException e) {
            throw new NoSuchMethodError(e.getMessage());
        }
    }

    public $Proxy0(InvocationHandler h) {
        super(h);
    }
}
```

Dynamic Proxies in Java

```
public final int hashCode() {
    try {
        return (Integer) h.invoke(this, m0, (Object[]) null);
    } catch (RuntimeException | Error e) {
        throw e;
    } catch (Throwable e) {
        throw new UndeclaredThrowableException(e);
    }
}
```

```
public final boolean equals(Object o) {
    try {
        return (Boolean) h.invoke(this, m1, new Object[] {o});
    } catch (RuntimeException | Error e) {
        throw e;
    } catch (Throwable e) {
        throw new UndeclaredThrowableException(e);
    }
}
```

Dynamic Proxies in Java

```
public final String toString() {
    try {
        return (String) h.invoke(this, m2, (Object[]) null);
    } catch (RuntimeException | Error e) {
        throw e;
    } catch (Throwable e) {
        throw new UndeclaredThrowableException(e);
    }
}

public final LocalDate parse(String s) throws ParseException {
    try {
        return (LocalDate) h.invoke(this, m3, new Object[] {s});
    } catch (RuntimeException | ParseException | Error e) {
        throw e;
    } catch (Throwable e) {
        throw new UndeclaredThrowableException(e);
    }
}
```

Virtual Dynamic Proxy



Virtual Dynamic Proxy

- **InvocationHandler** for virtual proxies

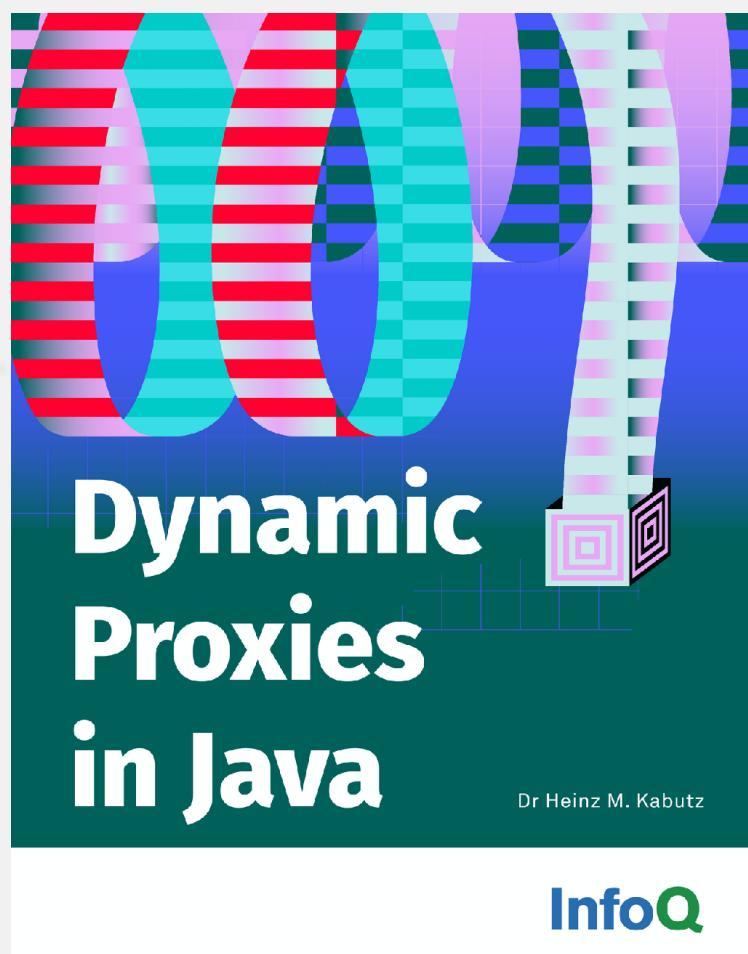
```
public final class VirtualProxyHandler<S>
    implements InvocationHandler, Serializable {
    private final Supplier<? extends S> supplier;
    private S subject;
    public VirtualProxyHandler(Supplier<? extends S> supplier) {
        this.supplier = supplier;
    }
    private S getSubject() {
        if (subject == null) subject = supplier.get();
        return subject;
    }
    public Object invoke(Object proxy, Method method,
                         Object[] args) throws Throwable {
        return method.invoke(getSubject(), args);
    }
}
```

Proxies Facade virtualProxy()

- Facade has a **virtualProxy()** method

```
public static <S> S virtualProxy(
    Class<? super S> subjectInterface,
    Supplier<? extends S> subjectSupplier) {
    Objects.requireNonNull(subjectSupplier,
        "subjectSupplier==null");
    return castProxy(subjectInterface,
        new VirtualProxyHandler<>(subjectSupplier));
}
```

- More details in book
 - www.infoq.com/minibooks/java-dynamic-proxies/



Creating Virtual Proxy

- We can create virtual proxies of anything
 - Handcrafted proxy replaced with dynamic
 - Less code, less chance of bugs

```
CustomMap<String, Integer> map =  
    Proxies.virtualProxy(CustomMap.class, CustomHashMap::new);  
System.out.println("Virtual Map created");  
map.put("one", 1); // creating map as side effect  
map.put("life", 42);  
System.out.println("map.get(\"life\") = " +  
    map.get("life"));  
System.out.println("map.size() = " + map.size());  
System.out.println("clearing map");  
map.clear();  
System.out.println("map.size() = " + map.size());
```

Virtual Map created
CustomHashMap constructed
map.get("life") = 42
map.size() = 2
clearing map
map.size() = 0

Dynamic Proxy Restrictions



Interfaces Only

- Dynamic proxies cannot extend classes
 - All proxies are subclasses of `java.lang.reflect.Proxy`
 - No multiple inheritance in Java
 - Might need to use tools like CGLib or ByteBuddy

UndeclaredThrowableException

- **InvocationHandler.invoke() throws Throwable**
 - However, we should only throw declared exceptions
 - Error and RuntimeException always allowed

```
Runnable job = Proxies.castProxy(  
    Runnable.class,  
    (proxy, method, params) -> {  
        // will be wrapped with UndeclaredThrowableException  
        throw new IOException("bad exception");  
    });  
job.run();
```

```
Exception in "main" java.lang.reflect.UndeclaredThrowableException at  
com.sun.proxy.$Proxy0.run(Unknown Source)  
at UndeclaredExceptionThrown.main()  
Caused by: java.io.IOException: bad exception  
at UndeclaredExceptionThrown.lambda$main$0() ... 2 more
```

Return Types Have to be Correct

```
public interface FooBar {  
    void foo();  
    boolean bar();  
    int baz();  
}  
public class FooBarInvocationHandler  
    implements InvocationHandler {  
    public Object invoke(Object proxy, Method method,  
                         Object[] args) throws Throwable {  
        switch (method.getName()) {  
            case "foo": return true; // ignored  
            case "bar": return 42; // ClassCastException  
            case "baz": return null; // NullPointerException  
            default: throw new UnsupportedOperationException();  
        }  
    }  
}
```

Performance



Performance

- **Dynamic proxies used in infrastructure code**
 - Some methods called billions of times
- **Calling methods on dynamic proxies may be slower**
 - Primitive return types and parameters might be boxed
 - Parameters are wrapped with Object[]
 - Object[] can be eliminated if it does not escape from invoke()
 - Method has amnesia and checks our permission every call

Model for Benchmark using JMH

```
public interface Worker {  
    long increment();  
    void consumeCPU();  
}  
  
public class RealWorker implements Worker {  
    private long counter = 0;  
  
    public long increment() { return counter++; }  
    public void consumeCPU() { Blackhole.consumeCPU(2); }  
}
```

Benchmark increment() Results

● Analysis of results

- **dynamicProxyDirectCall** 2.1 ns slower than **staticProxy**
- **dynamicProxyReflectiveCall** is another 4.1 ns slower
 - Also allocates 24 bytes
- Without our method turbo boost, it is another 2.3 ns slower

Benchmark increment()	Best ns/op	Bytes/op EA on/off
directCall	2.9	0 / 0
staticProxy	3.5	0 / 0
dynamicProxyDirectCall	5.6	0 / 24
dynamicProxyReflectiveCall (turbo)	9.7	24 / 24
dynamicProxyReflectiveCall (no turbo)	12	24 / 24

Benchmark consumeCPU() Results

- **Analysis of results**

- **dynamicProxyDirectCall** 1.1 ns slower than **staticProxy**
- **dynamicProxyReflectiveCall** is another 1 ns slower
- **Without our turbo boost, it is a further 3.4 ns slower**

Benchmark consumeCPU()	Best ns/op
directCall	4.8
staticProxy	5.5
dynamicProxyDirectCall	6.6
dynamicProxyReflectiveCall (turbo)	7.6
dynamicProxyReflectiveCall (no turbo)	11

Summary of Benchmark Results

- **Method call overhead for our experiments**
 - 6.2 nanoseconds for `increment()`
 - 2.1 nanoseconds for `consumeCPU()`
- **Overheads negligible in typical business application**
 - Unless called in performance sensitive code

3: Related Patterns



3: Related Patterns

- **Proxy has a similar structure to**
 - Decorator / Filter
 - Adapter
 - Composite

Shorter CustomMap Implementation



CustomMap Interface

- Reduced version of the Map interface

```
public interface CustomMap<K, V> {  
    int size();  
    V get(Object key);  
    V put(K key, V value);  
    V remove(Object key);  
    void clear();  
    void forEach(BiConsumer<? super K, ? super V> action);  
}
```

CustomHashMap Implementation

- Remember all this repetition?

```
public class CustomHashMap<K, V>
    implements CustomMap<K, V> {
    private final Map<K, V> map = new HashMap<>();
    public CustomHashMap() {
        System.out.println("CustomHashMap constructed");
    }
    public int size() {
        return map.size();
    }
    public V get(Object key) {
        return map.get(key);
    }
    public V put(K key, V value) {
        return map.put(key, value);
    }
}
```

Dynamic Proxies in Java

```
public V remove(Object key) {  
    return map.remove(key);  
}  
public void clear() {  
    map.clear();  
}  
public void forEach(  
    BiConsumer<? super K, ? super V> action) {  
    map.forEach(action);  
}  
public String toString() {  
    return map.toString();  
}  
}
```

Using a Dynamic Filter

- Dynamically created CustomMap based on HashMap

```
Proxies.filter(CustomMap.class, new HashMap<>())
```

- Virtual proxy lazily creates the dynamic CustomMap

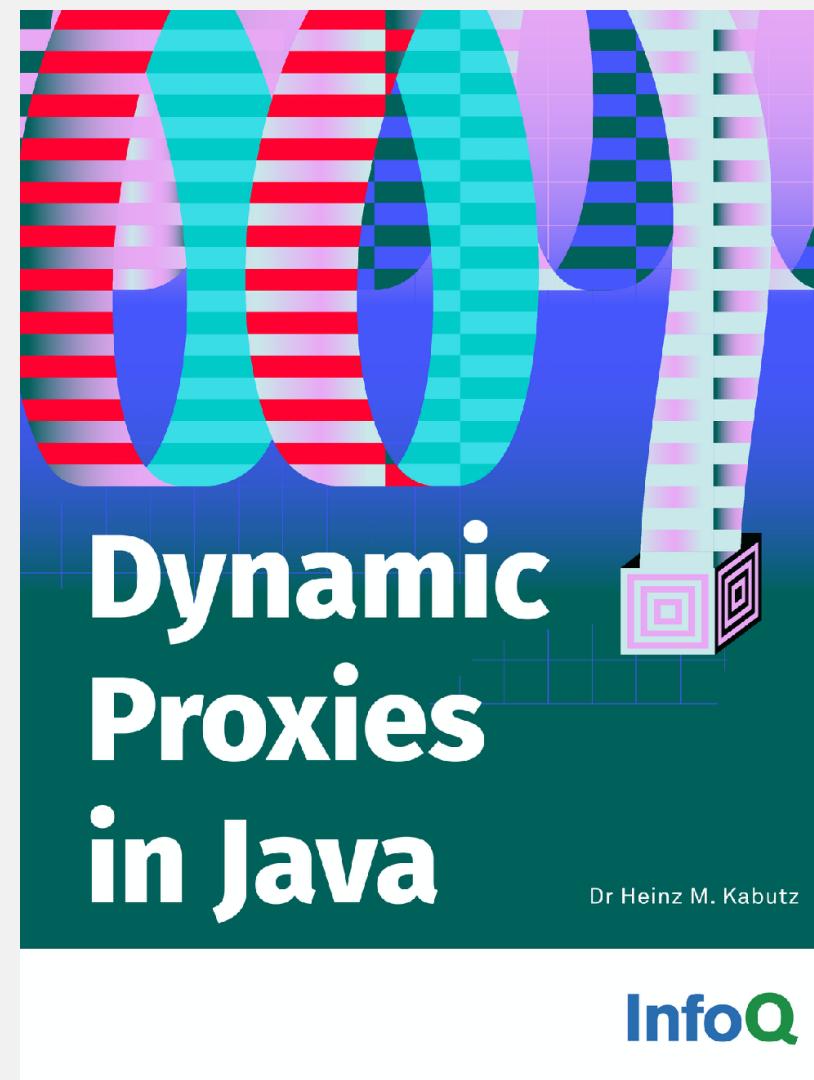
```
Proxies.virtualProxy(CustomMap.class,  
() -> Proxies.filter(CustomMap.class, new HashMap<>()))
```

- Add thread safety using synchronizedProxy

```
Proxies.synchronizedProxy(CustomMap.class,  
Proxies.virtualProxy(CustomMap.class,  
() -> Proxies.filter(CustomMap.class,  
new HashMap<>()))))
```

Questions?

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